

4. BASIC RESPONSES

Jump raises - minors	pre-emptive
Jump raises - Majors	pre-emptive
Jump shifts after minor opening	Natural, weak at 2 level
Jump shifts after Major opening	Bergen etc
Responses to strong 2 suit open.	
Responses to 2NT opening	3♣ = Regular puppet stayman, 3♠ = minor stayman

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	top except AK	Top
Four or more with an honour	4ths	
From 4 small	2nd	
From 3 cards (no honour)	MUD	
In partner's suit		
Discards	reverse attitude	
Count	reverse original	
Signal on partner's lead:	reverse attitude	
Signal on declarer's lead:	count	
Notes	In suit, ace for attitude, king for count.	

6. SLAM CONVENTIONS

4NT: Blackwood	<input type="checkbox"/>	RKCB	1430	4♣ Gerber	<input type="checkbox"/>
Asking Bids	<input type="checkbox"/>	Cue Bids	<input checked="" type="checkbox"/>	1/2 round control	

7. OTHER CONVENTIONS

2-way checkback	Lebensohl
inverted minors	unusual over unusual
corresponding Bergen	corresponding Jacoby
1♥ - 3♦ or 1♠-3♥ = any singleton splinter	Blackout
drury	

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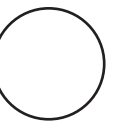
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AUSTRALIAN BRIDGE
FEDERATION LTD.

STANDARD SYSTEM CARD



ABF Nos.		
& Names:		Andrew Spooner & Nico Ranson
Basic System:	2/1	
Brown Sticker	<input type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS Describe strength, min.length, or specific meaning Canapé

1♣ 2+	1♥ 5+
1♦ 4+	1♠ 5+

1NT 15-17 may contain 5 card Major ☒

1NT Responses	2♣ Stayman
2♦ ♥ trf	2♠ ♣ trf
2♥ ♠ trf	2NT ♦ trf
(Dbl) natural, pass = 2-suits	other 3♣ = puppet

2♣	22-23 bal or GF	
2♦	nat	
2♥	nat	
2♠	nat	
2NT	20-21	3NT Specific ace ask (ORC)
other		

2. PRE-ALERTS

3-way 2 ♣	

3. COMPETITIVE BIDS / OVERCALLS

Doubles	Support Doubles & Redoubles	Negative DBL thru	4♥
		Responsive DBL thru	
Jump overcalls	natural, weak	Unusual NT	Lower 2 unbid suits
1NT overcall: (immediate)	15-18	(re-opening)	10-14
Immediate cue: (minor)	Michaels 5/5 Majors weak or str (Major)	5 other Major & 5 minor	
Over: Weak Twos	Lebensohl	Opening Threes	Balls deep
Opponent's transfers			
Opponent's 1NT	Multi landy		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦	2♦	3♦
1♥	2♥	3♥
1♠	2♠	3♠
1NT	2NT	3NT
2♣	3♣	4♣
other		
1♦ 1♥	2♥	3♥
1♠	2♠	3♠
1NT	2NT	3NT
2♣	3♣	4♣
2♦	3♦	4♦
other		
1♥ 1♠	2♥	3♦
1NT	2♠	3♥
2♣	2NT	3♠
2♦	3♣	3NT
other		
1♠ 1NT	2♠	3♥
2♣	2NT	3♠
2♦	3♣	3NT
2♥	3♦	4♣
other		
1NT 3♣	3♠	4♦
3♦	3NT	4♥
3♥	4♣	4♠
other		
2♣ 2♦	2NT	3♥
2♥	3♣	3♠
2♠	3♦	3NT
other		
2♦ 2♥	3♣	3♠
2♠	3♦	3NT
2NT	3♥	4♣
other		

Notes

2♥ 2♠ 2NT 3♣ other	3♦ 3♥ 3♠	3NT 4♣ 4♥
2♠ 2NT 3♣ 3♦ other	3♥ 3♠ 3NT	4♣ 4♥ 4♠
2NT 3♣ 3♦ 3♥ other	3♠ 3NT 4♣	4♦ 4♥ 4♠

9. CONVENTIONS

Unusual NT:

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☒ Priorities:

Defence to 3NT opening

Defence to Opening Twos

Multi 2 ♦

RCO style 2-s

Other 2-s	
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Defence (1♣):

strong (2♣) :

1♣/2♣

Over 1NT Interference

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦

1♥ 1♠

10. OTHER NOTES

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